

Princeton University  
Department of Operations Research  
and Financial Engineering  
**ORF 307**  
**Optimization**  
**Another Practice Second Midterm**

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Closed book. No computers. Calculators allowed (but not needed).

You are permitted to use a one-page two-sided cheat sheet.

**Please return the exam questions and your cheat sheet with your exam booklet.**

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(1) Consider the following linear programming problem:

$$\begin{array}{ll} \text{maximize} & 3x_1 + x_2 + 2x_3 \\ \text{subject to} & 2x_1 + x_2 + 2x_3 \leq 13 \\ & -x_1 \qquad \qquad -x_3 \leq -4 \\ & x_1, x_2, x_3 \geq 0 \end{array}$$

Let  $x_4$  and  $x_5$  denote the slack variables associated with the two inequality constraints. Consider the situation in which  $x_2$  and  $x_3$  are basic and all other variables are nonbasic. Write down:

- (a)  $B$ ,
- (b)  $N$ ,
- (c)  $b$ ,
- (d)  $c_B$ ,
- (e)  $c_N$ ,
- (f)  $B^{-1}N$ ,
- (g)  $x_B^* = B^{-1}b$ ,
- (h)  $\zeta^* = c_B^T B^{-1}b$ ,
- (i)  $z_N^* = (B^{-1}N)^T c_B - c_N$ ,
- (j) the dictionary corresponding to this basis.

(2) Use the parametric self-dual simplex method to solve this LP problem:

$$\begin{array}{ll} \text{maximize} & x_1 + 5x_2 \\ \text{subject to} & x_1 + x_2 \leq -4 \\ & -x_1 - 2x_2 \leq 5 \\ & x_1, x_2 \geq 0 \end{array} .$$

(3) Consider the following dictionary from a run of the parametric self-dual simplex method,

$$\begin{array}{llll} \zeta = & 1 & -(2 + \mu)x_1 & -(3 + \mu)x_2 \\ x_3 = & -2 + \mu & -x_1 & -x_2 \\ x_4 = & 1 + \mu & +x_1 & -3x_2. \end{array}$$

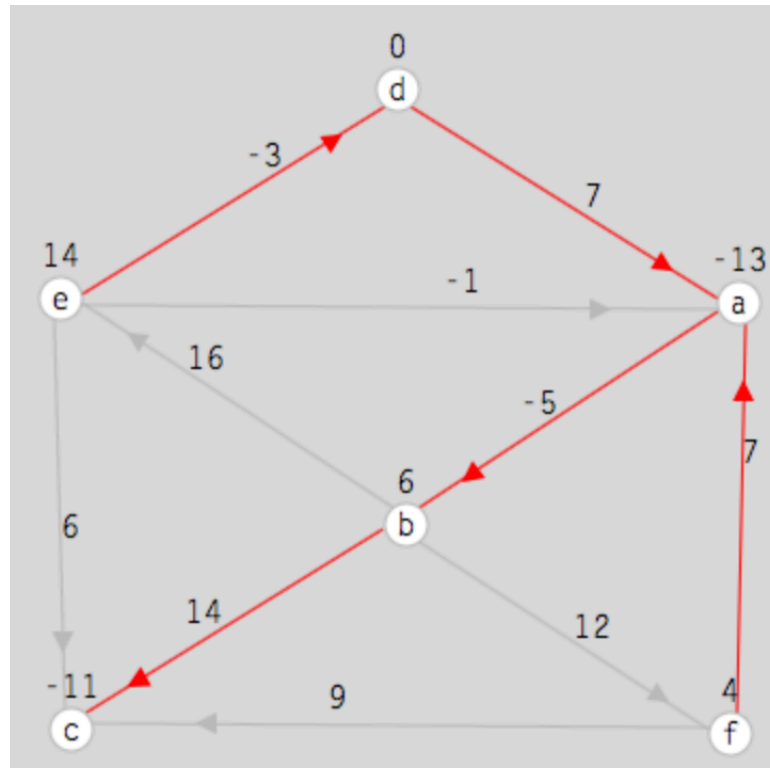
- (a) For what values of  $\mu$  is this dictionary optimal?
- (b) Does this dictionary give the optimal value to the original linear program? Explain your answer.

(4) Each of two players has an Ace, King, Queen and a Jack. They each simultaneously show a card. The “row” player wins if they both show an Ace or if neither shows an Ace and the cards do not match. Otherwise the “column” player wins. The winner receives a payment of \$1 from the loser.

- (a) List all of the possible actions for each player in this game.
- (b) Write down the payoff matrix.
- (c) Your friend (assuming you have a friend) says that the optimal strategy for both players is the same: show an Ace with probability  $2/5$  and show any of the other three cards with probability  $1/5$  each. Is this correct? Explain.

(5) A basis for a network flow problem is a spanning tree, which as we’ve seen, consists of  $n - 1$  arcs. But, there are  $n$  flow-balance constraints. This appears to be an inconsistency. Explain why it’s not.

(6) Consider the following network flow problem:

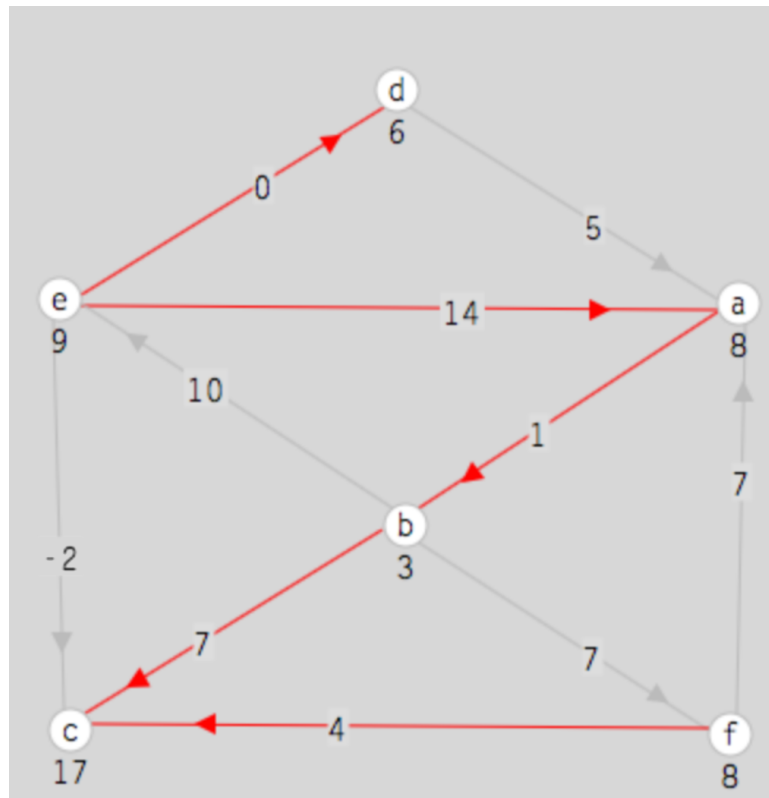


The numbers above the nodes are supplies (negative values represent demands) and numbers shown above the arcs are unit shipping costs. The emboldened (i.e., red) arcs form a spanning tree.

- Compute the primal flows for each tree arc (shown in red).
- Let  $b$  be the root node so that  $y_b = 0$ . Compute the dual variables for each node.
- Compute the dual slacks for each nontree arc (shown in gray).

**NOTE: Use the blank network a few pages down to show your solution.**

- (7) Consider the following tree solution associated with a minimum cost network flow problem:

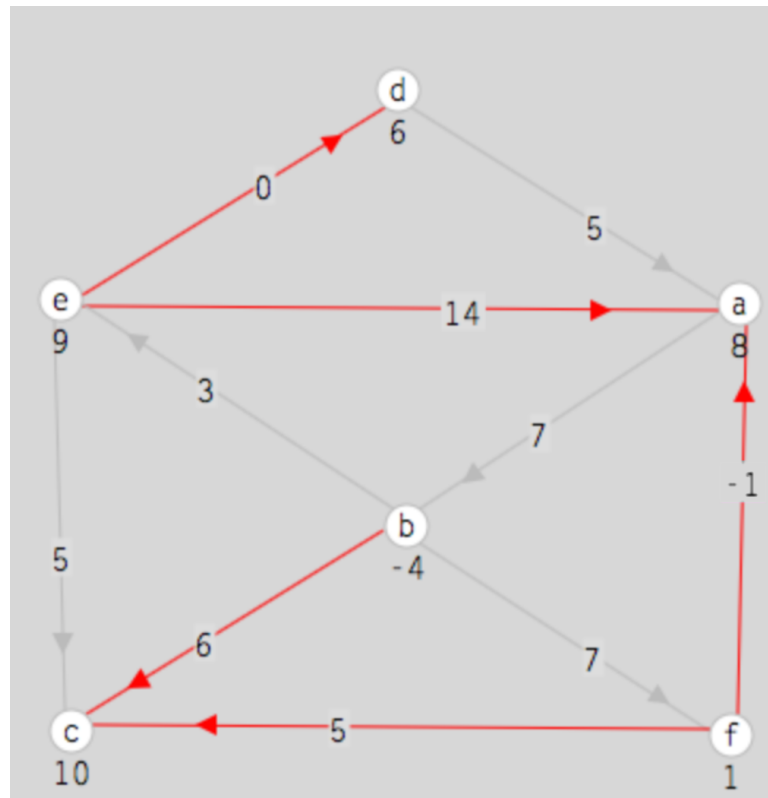


As usual, the numbers on the tree arcs represent primal flows while numbers on the nontree arcs are dual slacks. The numbers below the nodes are dual variables.

- Using the primal network simplex method, what is the entering arc?
- What is the leaving arc?
- After *one* pivot, what is the new tree?
- Compute the new primal flows.
- Compute the new dual slacks.

**NOTE: Use the blank network a few pages down to show your solution.**

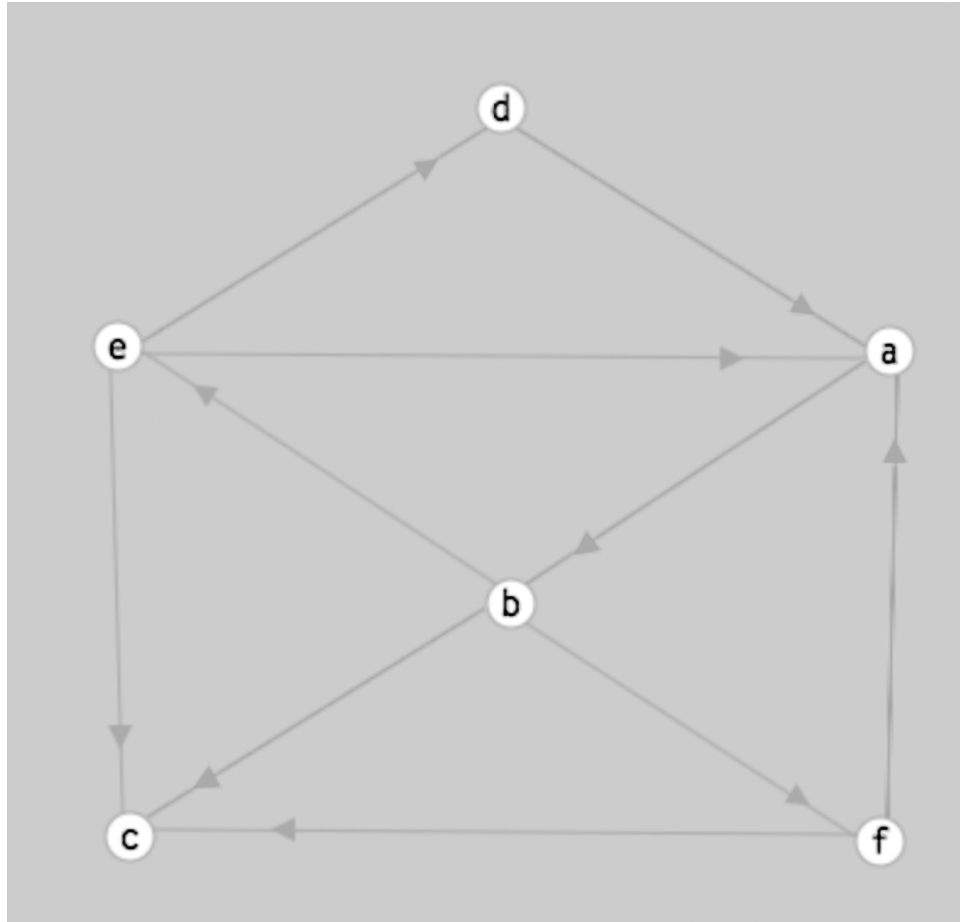
- (8) Consider the following tree solution associated with a minimum cost network flow problem:



- Using the dual network simplex method, what is the leaving arc?
- What is the entering arc?
- After *one* pivot, what is the new tree?
- Compute the new primal flows.
- Compute the new dual slacks.

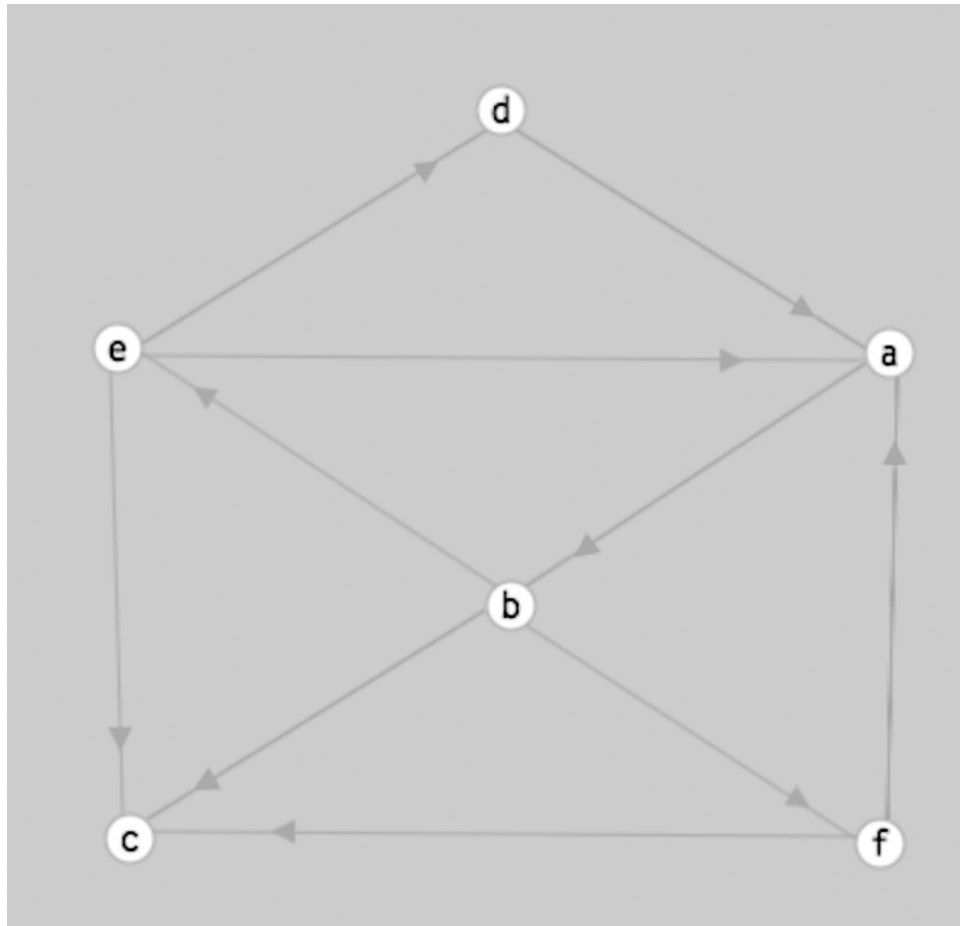
**NOTE: Use the blank network a few pages down to show your solution.**

Use these “blank” networks to “draw” your solutions to problems ??, ?? and ??.



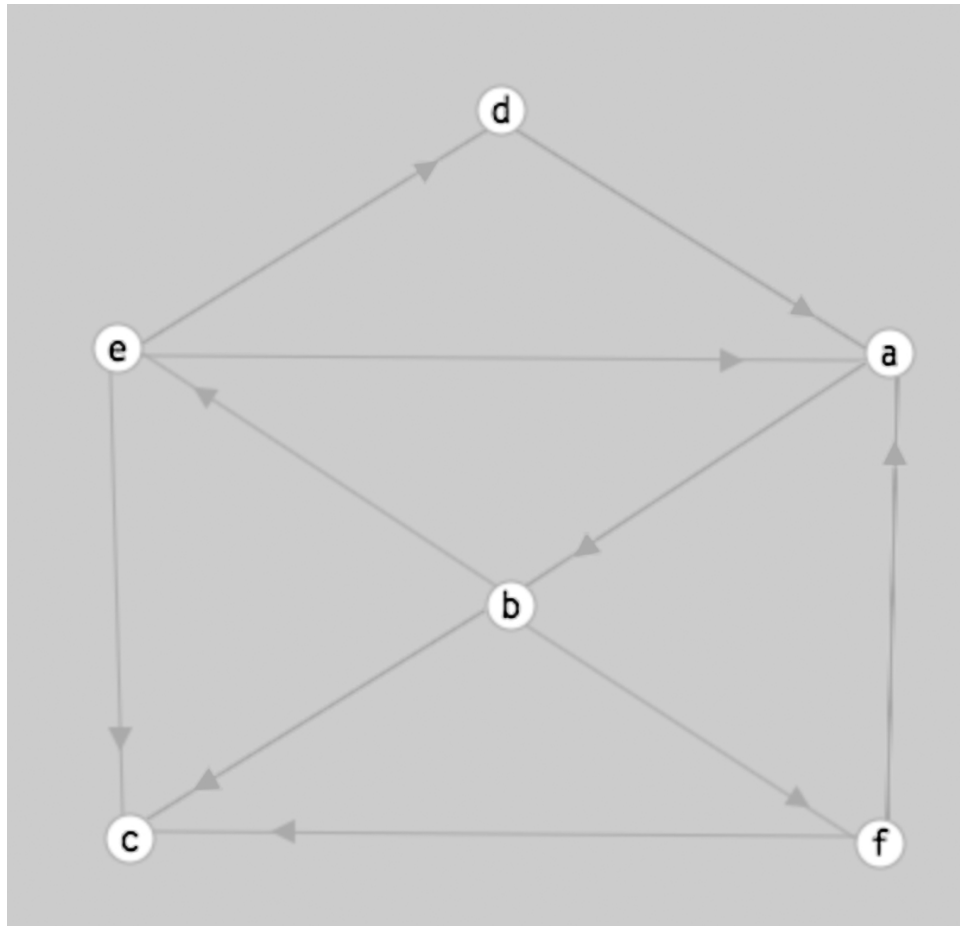
Problem ??

**WRITE YOUR NAME HERE:** \_\_\_\_\_



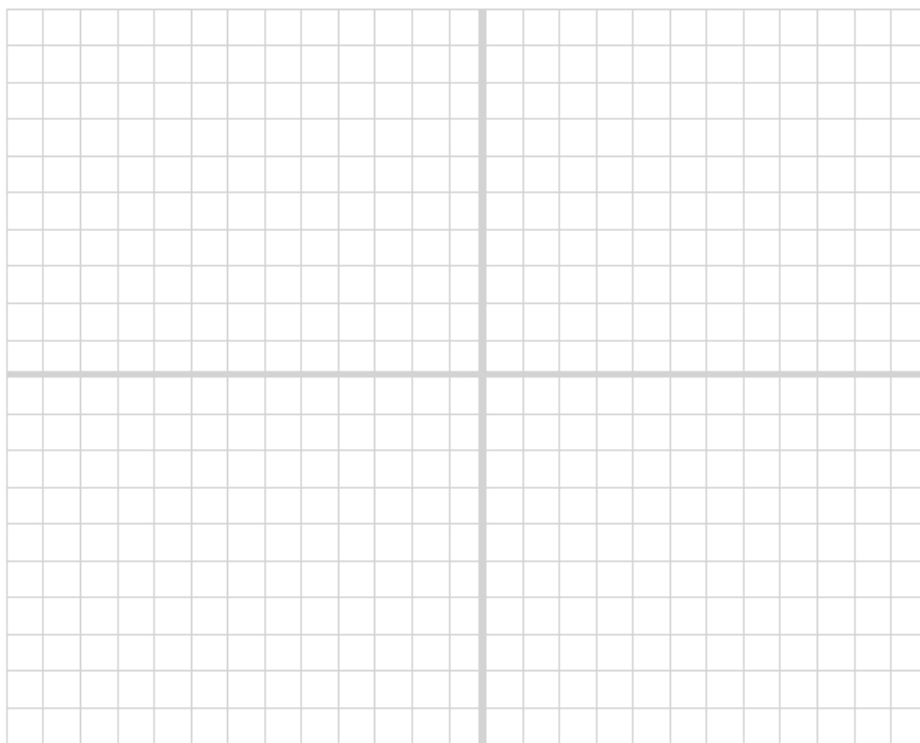
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Problem ??

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